

STORY STUDIO · CHARACTERS · AGES 4-6

Meet My Character

Every story starts with somebody. Draw your somebody!

Name: _____ Date: _____



Draw your character. Make it big!

All about my character

Name: _____

Favorite food: _____

Superpower: _____

Hero and Sidekick

Heroes are better with a buddy. Draw both of them.

Name: _____ Date: _____



The hero

The sidekick

Hero's name and power

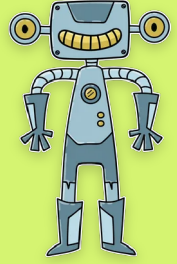
Sidekick's name and power

How do they help each other?

Top Secret Character File

Writers know their characters better than anyone. Fill in the file.

Name: _____ Date: _____



Portrait

The facts

Name: _____

Age: _____

Lives in: _____

Best at: _____

Worst at: _____

What do they want more than anything?

What scares them?

Their secret (nobody else in the story knows it):

Villain Planner

Make your villain fun to read about, not just mean.

Name: _____ Date: _____



Draw your villain

Villain facts

Name: _____

Lair: _____

Sidekick: _____

Weakness: _____

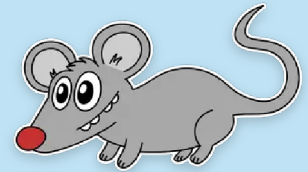
The evil plan:

Why are they doing it? (Maybe they just want a friend...)

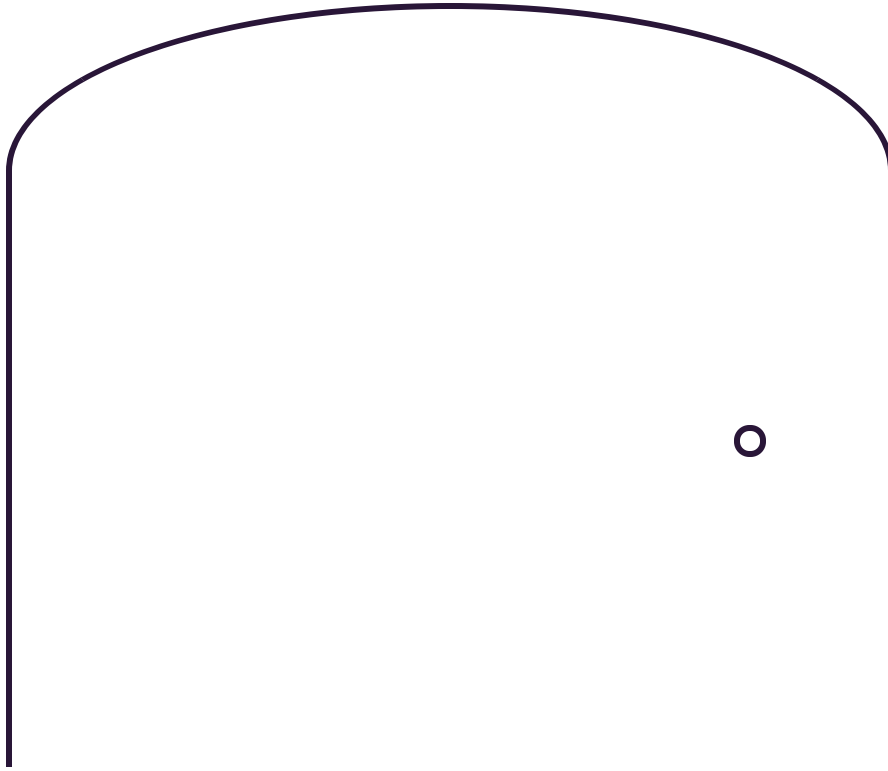
Who Lives Behind the Door?

Knock knock! Open the door and draw who lives here.

Name: _____ Date: _____



Who is inside? Draw them.



This is the home of...

Their door is hidden in...

Where Does It Happen?

Take the reader somewhere. Draw it first, then use your senses.

Name: _____ Date: _____



Draw the place where your story happens

I can see...

I can hear...

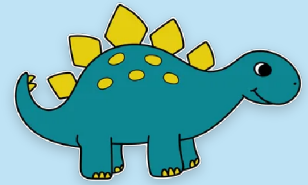
It smells like...

Something strange about this place:

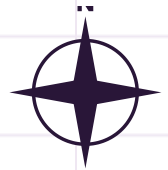
Story Map

Your character has a long way to go. Draw the map of their journey.

Name: _____ Date: _____



Draw your story world. Mark the start, the finish and the route between them.



Start

Finish

Places on my map

Start: _____

Danger!: _____

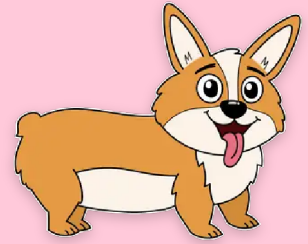
Secret spot: _____

Finish: _____

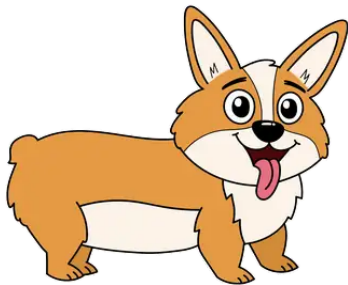
Bubble Talk

Speech bubbles show what characters say. Fill them in!

Name: _____ Date: _____



1



2



3

Draw what happens next.



My comic is called:

Three-Panel Comic

Three boxes, one whole story. Start, uh-oh, and the end!

Name: _____ Date: _____



Comic title: _____

1

One day...

2

Suddenly...

3

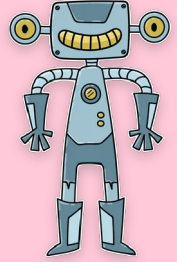
In the end...

Tell the whole story in one sentence:

Six-Panel Comic

Six boxes for a bigger adventure. Make it loud with sound effects!

Name: _____ Date: _____



1

2

3

4

5

6

Sound effects

BOOM!

SPLAT!

ZAP!

WHOOSH!

CRASH!

POP!

BONK!

SNORE...

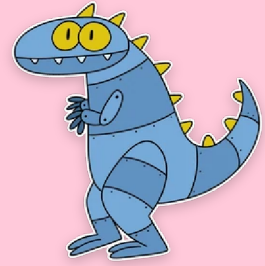
GULP!

TA-DA!

Design a Comic Book Cover

A great cover makes people grab the comic. Show your hero in BIG trouble.

Name: _____ Date: _____



Comic title:

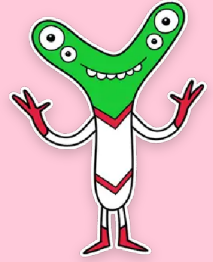
The cover: draw your hero in the middle of a big moment

The line on the cover that makes people want to read it:

The Silent Comic

No words allowed in the boxes! Tell it all with pictures, then write it.

Name: _____ Date: _____



1

2

3

4

Now write the story your comic tells:

One Picture, One Sentence

Draw a picture that tells a story. Then write (or say) one sentence about it.

Name: _____ Date: _____



Draw your story picture

My sentence:

What Hatches Out?

Crack! Something is coming out of the egg. What is it?

Name: _____ Date: _____



This bird found a giant egg!



Draw the egg cracking open

Draw what hatches out

What happens next?

Uh-Oh! Problem Planner

Stories get good when something goes wrong. Plan your uh-oh!

Name: _____ Date: _____



Who is in the story?

Where are they?

Uh-oh! What goes wrong?

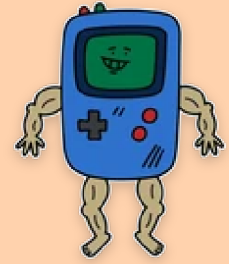
Who helps?

How does it get fixed?

Roll a Story

Roll three times. Circle what you get. That's your story!

Name: _____ Date: _____



Roll	Who?	Where?	Uh-oh!
1	a robot chef	on the moon	the power goes out
2	a shy monster	at the beach	it starts raining pudding
3	a baby dinosaur	in a library	everybody shrinks
4	a pizza with legs	at a birthday party	a giant sneeze
5	a unicorn detective	in a snow globe	the map blows away
6	your own character	at your school	the floor turns to jelly

Circle what you roll in each column.

Draw your rolled story

Write it:

Dear Diary

You are not you today. You are your character, and you had a VERY strange day.

Name: _____ Date: _____



Draw your character writing in their diary

Dear Diary, today...

Signed,

Date:

Story Mountain

Every story climbs to a big moment, then comes back down. Plan your climb.



Name: _____ Date: _____

Draw and label each part of the story

Beginning	Build-up	Big problem	Fix it	Ending

My first sentence (make the reader want more):

Twist Ending

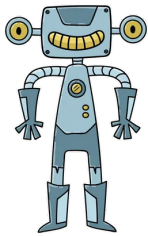
We wrote the beginning. You make the ending a big surprise.

Name: _____ Date: _____



1

A robot entered the town baking contest...



2

...but its cupcake came to life and ran away!



3

Draw the surprise ending.

The end:

Three Ways to End It

One story, three endings. Which one wins?

Name: _____ Date: _____



My story so far (or use this one: A dragon moves in next door.)

1

Happy ending

2

Funny ending

3

Surprise ending

The ending I like best, and why:

Choose Your Path Story

In this story the READER chooses. Give them two paths, then two more.

Name: _____ Date: _____



Plan your paths

Start

Draw the beginning. End with a choice: should they... or...?

Choice A

If they...

Choice B

If they...

Ending 1

Ending 2

Ending 3

Ending 4

My favorite ending, and how the reader gets there:

Design Your Book Cover

Name: _____ **Date:** _____



Back cover: what is the book about? (Don't give away the ending!)

[illegible]

Title: _____

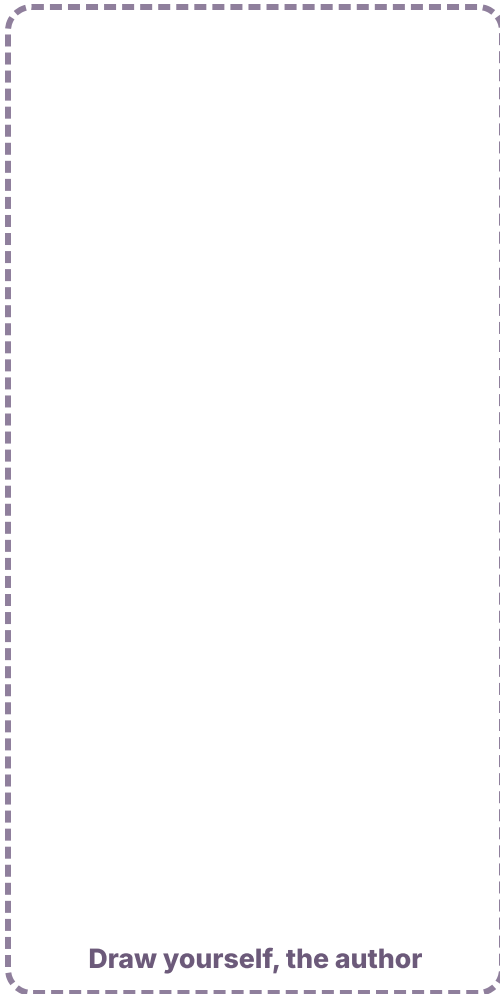
Written and illustrated by: _____

FIRSTARTBOOKS STORY STUDIO

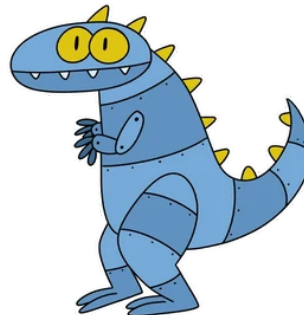
Official Author

This certificate says that

wrote and illustrated a story called



Draw yourself, the author



Date

Signed